

Proceedings of CGAMES'2007

10th International Conference on Computer Games: AI, Animation, Mobile, Educational and Serious Games

25-28 July 2007

Hosted by

**Galt House Hotel
Louisville, Kentucky, USA**

Organised by

University of Wolverhampton

In association with

University of Louisville

And

**IEEE Computer Society
Society for Modelling and Simulation (SCS-Europe)
Institution of Electrical Engineers (IEE)
British Computer Society (BCS)
Digital Games Research Association (DiGRA)
International Journal of Intelligent Games and Simulation (IJIGS)**

Edited by:

Quasim Mehdi

Adel Elmaghraby

**Published by The University of Wolverhampton
School of Computing and Information Technology
Printed in Wolverhampton, UK**

©2007 The University of Wolverhampton

Responsibility for the accuracy of all material appearing in the papers is the responsibility of the authors alone. Statements are not necessarily endorsed by the University of Wolverhampton, members of the Programme Committee or associated organisations. Permission is granted to photocopy the abstracts and other portions of this publication for personal use and for the use of students providing that credit is given to the conference and publication. Permission does not extend to other types of reproduction nor to copying for use in any profit-making purposes. Other publications are encouraged to include 300-500 word abstracts or excerpts from any paper, provided credits are given to the author, conference and publication. For permission to publish a complete paper contact Quasim Mehdi, SCIT, University of Wolverhampton, Wulfruna Street, Wolverhampton, WV1 1SB, UK, q.h.mehdi@wlv.ac.uk.

All author contact information in these Proceedings is covered by the European Privacy Law and may not be used in any form, written or electronic without the explicit written permission of the author and/or the publisher.

Published by The University of Wolverhampton, School of Computing and Information Technology

ISBN 978-0-9549016-39